Story With Two Endings

You may write, draw, think quietly, use fiction, or pass. Share only what you choose. This is an educational practice activity, not an assessment.

An optional fictional starting point

A character receives an unexpected invitation.

1. Choose an ordinary or fictional example. You may keep details private.

2. Try this task: Write two plausible endings to a low-stakes fictional dilemma.

3. What choices change the ending?

4. One optional next step, support request, or question I want to carry forward.

You can pause or stop. Ask your facilitator for an alternative if this activity does not fit. Keep identifying details out of any shared copy.